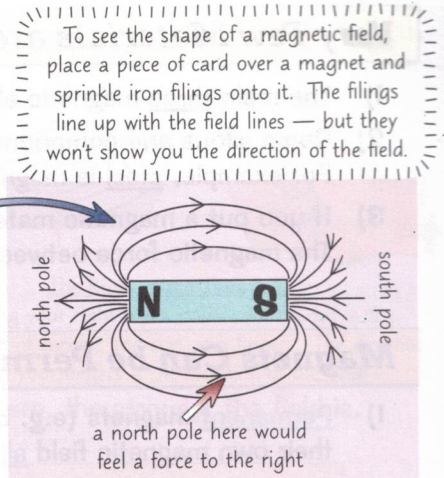


Magnets and Magnetic Fields

I think magnetism is an **attractive** subject, but don't get **repelled** by the exam — **revise**.

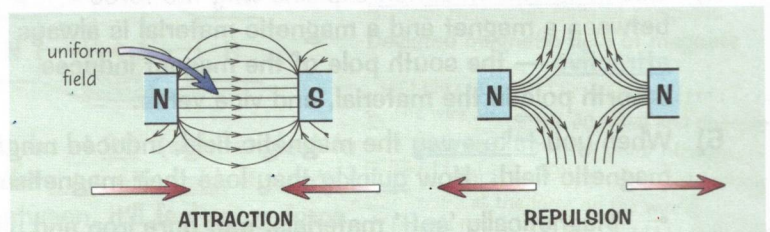
Magnets Produce Magnetic Fields

- 1) All magnets have **two poles** — **north** and **south**.
- 2) All magnets produce a **magnetic field** — a region where **other magnets** or **magnetic materials** (see next page) experience a **force**.
- 3) You can show a magnetic field by drawing **magnetic field lines**.
- 4) The lines always go from **north to south** and they show **which way** a force would act on a north pole at that point in the field.
- 5) The **closer together** the lines are, the **stronger** the magnetic field.
- 6) The **further away** from a magnet you get, the **weaker** the field is.
- 7) The magnetic field is **strongest** at the **poles** of a magnet.
This means that the **magnetic forces** are also **strongest** at the poles.



Magnetic Fields Cause Forces between Magnets

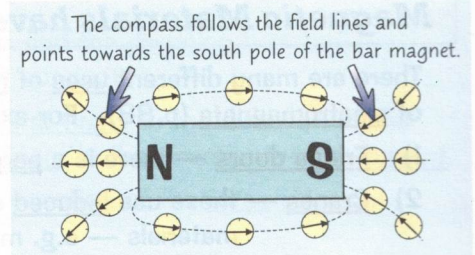
- 1) Between **two magnets** the magnetic force can be **attractive** or **repulsive**. Two poles that are the same (these are called **like poles**) will **repel** each other. Two **unlike** poles will **attract** each other.
- 2) Placing the north and south poles of two bar magnets **near** each other creates a **uniform field** between the two poles. The magnetic field is the **same strength** everywhere between the poles.
- 3) If you're asked to **draw** a uniform magnetic field, you need to draw **at least three** field lines, **parallel** to each other and all the **same distance** apart.



Don't forget the arrows on your field lines.

Plotting Compasses Show the Directions of Magnetic Fields

- 1) Inside a compass is a tiny **bar magnet** called a **needle**. A compass needle always **lines up** with the magnetic field it's in.
- 2) You can use a compass to build up a picture of what the field around a magnet **looks like**:
 - Put the magnet on a **piece of paper** and **draw round it**.
 - Place the compass on the paper **near** the magnet. The needle will point in the **direction** of the **field line** at this position.
 - Mark the direction of the **compass needle** by drawing two dots — one at each end of the needle.
 - Then **move** the compass so that the **tail end** of the needle is where the **tip** of the needle was in the **previous position** and put a dot by the tip of the needle. Repeat this and then **join up** the marks you've made — you'll end up with a **drawing** of one **field line** around the magnet.
 - Repeat this method at different points around the magnet to get several field lines. Make sure you draw **arrows** from north to south on your field lines.
- 3) When they're not near a magnet, compasses always point towards the Earth's **North Pole**. This is because the **Earth** generates its own **magnetic field** (and the **North Pole** is actually a **magnetic south pole**). This shows the **inside (core)** of the Earth must be **magnetic**.



Magnets are like farmers — surrounded by fields...

Magnetism is one of those things that takes a while to make much sense. Learn these basics — you'll need them.

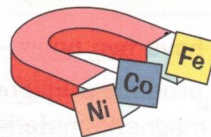
- Q1 Draw the magnetic field lines for a bar magnet. Label the areas where the field is strongest. [3 marks]
- Q2 Describe how to plot the magnetic field lines of a bar magnet using a compass. [4 marks]

Permanent and Induced Magnets

Magnetic fields don't just affect **magnets** — they affect a few special **magnetic materials** too.

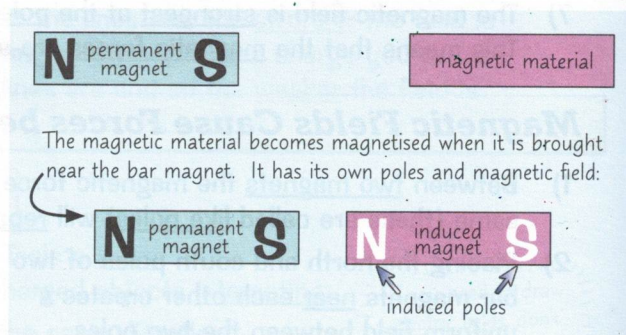
Very Few Materials are Magnetic

- 1) The main **three** magnetic elements are **iron**, **nickel** and **cobalt**.
- 2) Some alloys and compounds of these metals are also magnetic. For example, **steel** is magnetic because it contains **iron**.
- 3) If you put a magnetic material near a magnet, it is **attracted** to that magnet. The magnetic force between a magnet and a magnetic material is **always** attractive.



Magnets Can be Permanent or Induced

- 1) **Permanent** magnets (e.g. bar magnets) produce their own magnetic field **all the time**.
- 2) **Induced** (or **temporary**) magnets only produce a magnetic field while they're **in** another **magnetic field**.
- 3) If you put any **magnetic material** into a magnetic field, it becomes an **induced** magnet.
- 4) This **magnetic induction** explains why the force between a magnet and a magnetic material is always **attractive** — the south pole of the magnet induces a north pole in the material, and vice versa.
- 5) When you **take away** the magnetic field, induced magnets return to normal and **stop producing** a magnetic field. How **quickly** they lose their magnetism depends on the material they're made from.
 - Magnetically '**soft**' materials, e.g. pure **iron** and **nickel-iron alloys**, lose their magnetism very quickly.
 - Magnetically '**hard**' materials, e.g. **steel**, lose their magnetism more slowly. **Permanent magnets** are made from magnetically hard materials.



Magnetic Materials have Lots of Uses

There are many different **uses** of **magnetic materials**, the number of which has grown since the invention of **electromagnets** (p.88). For example:

- 1) **Fridge doors** — there is a **permanent** magnetic strip in your fridge door to keep it closed.
- 2) **Cranes** — these use **induced** electromagnets to **attract** and **move** magnetic materials — e.g. moving **scrap metal** in scrap yards.
- 3) **Doorbells** — these use **electromagnets** which turn **on** and **off** rapidly, to repeatedly attract and release an arm which **strikes** the metal bell to produce a **ringing** noise.
- 4) **Magnetic separators** — these are used in recycling plants to **sort metal items** (like cans).
- 5) **Maglev trains** — these use **magnetic repulsion** to make trains **float** slightly above the track (to reduce losses from **friction**) and to **propel** them along.
- 6) **MRI machines** — these use magnetic fields to create **images** of the inside of your body without having to use **ionising radiation** (like X-rays, p.47).
- 7) **Speakers and microphones** — there's more about these on page 90.

Attractive and with a magnetic personality — I'm a catch...

Remember, induced magnets are also called temporary because they're only magnetic when in a magnetic field.

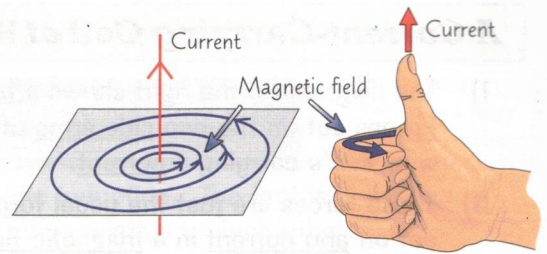
- Q1 State three everyday uses of magnetic materials. [3 marks]
- Q2 Give two differences between permanent and induced magnets. [2 marks]

Electromagnetism and the Motor Effect

On this page you'll see that a **magnetic field** is also found around a **wire** that has a **current** passing through it.

A Moving Charge Creates a Magnetic Field

- 1) When a **current flows** through a **long, straight conductor** (e.g. a **wire**) a **magnetic field** is created **around** it.
- 2) The field is made up of **concentric circles** perpendicular to the wire, with the wire in the centre.
- 3) Changing the **direction** of the **current** changes the direction of the **magnetic field** — use the **right-hand thumb rule** to work out which way it goes. (In experiments, you can use a **plotting compass** to find its direction, p.85.)
- 4) The **larger** the current through the wire, or the **closer** to the wire you are, the **stronger** the field is.



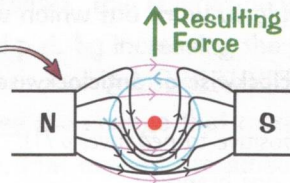
The Right-Hand Thumb Rule

Using your right hand, point your thumb in the direction of current and curl your fingers. The direction of your fingers is the direction of the field.

The Motor Effect — A Current in a Magnetic Field Experiences a Force

When a **current-carrying conductor** (e.g. a **wire**) is put between magnetic poles, the two **magnetic fields** interact. The result is a **force** on the wire.

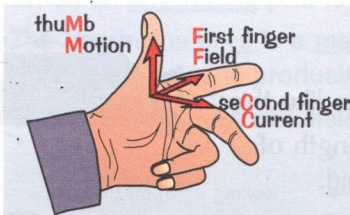
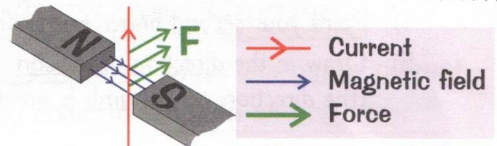
This is an aerial view. The red dot represents a wire carrying current "out of the page" (towards you). (If it was a cross ('x') then that would mean the current was going into the page.)



- Normal magnetic field of wire
- Normal magnetic field of magnets
- Deviated magnetic field of magnets

- 1) To experience the **full force**, the **wire** has to be at **90°** (right angles) to the **magnetic field**. If the wire runs **along** the **magnetic field**, it won't experience **any force at all**. At angles in between, it'll feel **some** force.
- 2) The force always acts in the **same direction** relative to the **magnetic field** and the **direction of the current** in the wire. So changing the **direction** of either the **magnetic field** or the **current** will change the direction of the **force**.

The wire also exerts an equal and opposite force on the magnet (from Newton's Third Law, see p.19) but we're just looking at the force on the wire.



- 1) **Fleming's left-hand rule** is used to find the **direction of the force** on a current-carrying conductor.
- 2) Using your **left hand**, point your **First finger** in the direction of the **magnetic Field** and your **seCond finger** in the direction of the **Current**.
- 3) Your **thuMb** will then point in the direction of the **force (Motion)**.

You Can Find the Size of the Force Using $F = BIl$

The **force** acting on a **conductor** in a **magnetic field** depends on three things:

- 1) The **magnetic flux density** — how many **field (flux)** lines there are in a **region**. This shows the **strength** of the magnetic field (p.85).
- 2) The size of the **current** through the conductor.
- 3) The **length** of the conductor that's **in** the magnetic field.

When the current is at **90°** to the magnetic field it is in, the **force** acting on it can be found using the equation on the right.

$$F = B \times I \times l$$

Force (N) Magnetic flux density (T, tesla or N/Am) Current (A) Length (m)

Left-hand rule for the motor effect — drive on the left...

Learn the left-hand rule and use it — don't be scared of looking like a muppet in the exam.

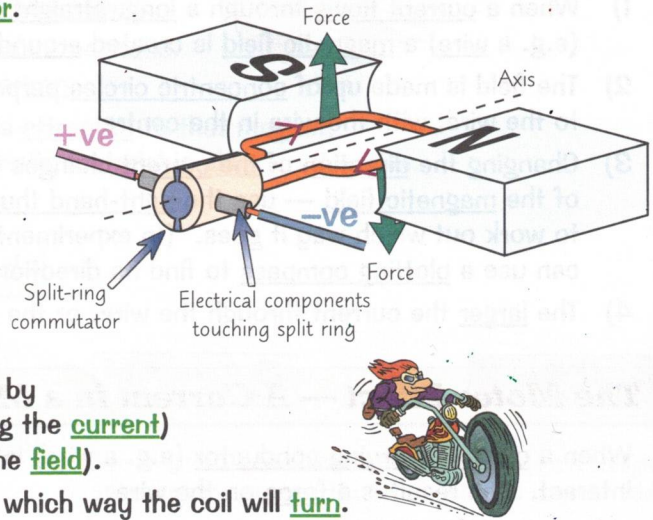
- Q1 A 35 cm long piece of wire is at 90° to an external magnetic field. The wire experiences a force of 0.98 N when a current of 5.0 A is flowing through it. Calculate the magnetic flux density of the field. [2 marks]

Motors and Solenoids

Electric motors might look a bit tricky, but it's really just applying the stuff you learnt on the previous page.

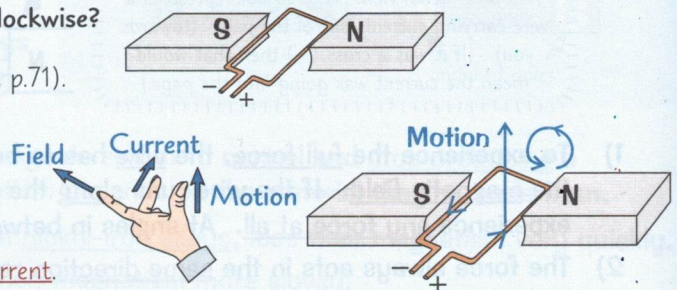
A Current-Carrying Coil of Wire Rotates in a Magnetic Field

- 1) The diagram on the right shows a **basic d.c. motor**. **Forces** act on the two **side arms** of a **coil** of wire that's carrying a **current**.
- 2) These forces are just the **usual forces** which act on **any current** in a **magnetic field** (p.87).
- 3) These forces act in **opposite directions** on each side, so the coil **rotates**.
- 4) The **split-ring commutator** is a clever way of **swapping** the contacts **every half turn** to keep the motor rotating in the **same direction**.
- 5) The direction of the motor can be **reversed** either by swapping the **polarity** of the **d.c. supply** (reversing the **current**) or swapping the **magnetic poles** over (reversing the **field**).
- 6) You can use **Fleming's left-hand rule** to work out which way the coil will **turn**.



EXAMPLE: Is the coil turning clockwise or anticlockwise?

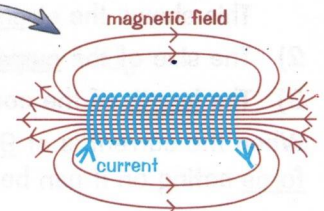
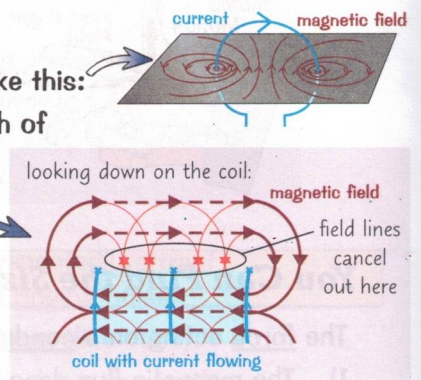
- 1) Draw in **current arrows** (from positive to negative, p.71).
- 2) Use **Fleming's left-hand rule** on **one** branch (here, I've picked the right-hand branch).
- 3) Point your **first finger** in the direction of the magnetic **field** (remember, this is **north to south**).
- 4) Point your **second** finger in the direction of the **current**.
- 5) Draw in the **direction of motion** (the direction your **thumb** is pointing in).



The coil is turning anticlockwise.

A Solenoid is a Long Coil of Wire

- 1) Around a **single loop** of current-carrying wire, the magnetic field looks like this:
- 2) You can **increase** the **strength** of the magnetic field produced by a length of wire by **wrapping** it into a **long coil** with **lots** of loops, called a **solenoid**.
- 3) The **field lines** around each separate loop of wire **line up**.
 - **Inside** the solenoid, you get **lots** of field lines **pointing in the same direction**. The magnetic field is **strong** and almost **uniform**.
 - **Outside** the coil, the **overlapping** field lines **cancel each other out** — so the field is **weak** apart from at the **ends** of the solenoid.
- 4) You end up with a field that looks like the one around a **bar magnet**. The **direction** of the field depends on the **direction of the current** (p.87).
- 5) A **solenoid** is an **example** of an **ELECTROMAGNET** — a magnet with a magnetic field that can be turned **on** and **off** using an **electric current**.
- 6) You can **increase** the field strength of the solenoid **even more** by putting a block of **iron** in the **centre** of the coil. This **iron core** becomes an **induced magnet** (see p.86) whenever current is flowing.



Give me one good raisin why I should make the currant joke...

Motors and solenoids are used in loads of everyday things from speakers to alarm clocks.

Q1 Sketch the magnetic field in and around a solenoid.

[3 marks]

Electromagnetic Induction in Transformers

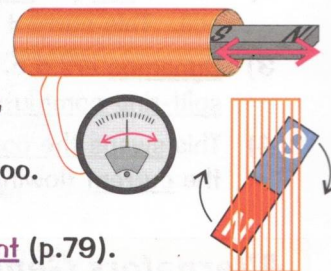
Transformers use electromagnetic induction — don't panic, it's not as bad as it sounds.

A Changing Magnetic Field Induces a Potential Difference in a Conductor

Electromagnetic Induction: The induction of a potential difference (and current if there's a complete circuit) in a wire which is experiencing a change in magnetic field.

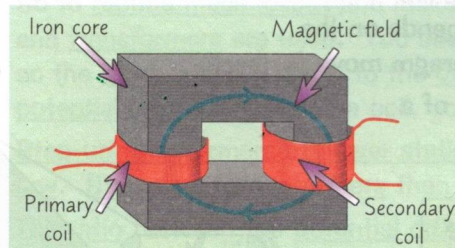
Induces is a fancy word for creates.

- There are two different situations where you get electromagnetic induction. The first is if an electrical conductor (e.g. a coil of wire) and a magnetic field move relative to each other.
 - You can do this by moving/rotating either a magnet in a coil of wire OR a conductor (wire) in a magnetic field ("cutting" magnetic field lines).
 - If you move or rotate the magnet (or conductor) in the opposite direction, then the p.d./current will be reversed. Likewise if the polarity of the magnet is reversed, then the potential difference/current will be reversed too.
 - If you keep the magnet (or the coil) moving backwards and forwards, or keep it rotating in the same direction, you produce an alternating current (p.79).
- You also get an induced p.d. when the magnetic field through an electrical conductor changes (gets bigger or smaller or reverses). This is what happens in a transformer (below).
- You can increase the size of the induced p.d. by increasing the STRENGTH of the magnetic field, increasing the SPEED of movement/change of field or having MORE TURNS PER UNIT LENGTH on the coil of wire.
- The induced p.d./current always opposes the change that made it:
 - When a current is induced in a wire, that current produces its own magnetic field (p.87).
 - The magnetic field created by an induced current always acts against the change that made it. Basically, it's trying to return things to the way they were.



Transformers Change the p.d. — but Only for Alternating Current

- Transformers use induction to change the size of the potential difference of an alternating current.
- They all have two coils of wire, the primary and the secondary coils, joined with an iron core.
- When an alternating p.d. is applied across the primary coil, it produces an alternating magnetic field.
- The iron in the core is a magnetic material (see p.86) that is easily magnetised and demagnetised. Because the coil is producing an alternating magnetic field, the magnetisation in the core also alternates.
- This changing magnetic field induces a p.d. in the secondary coil.



STEP-UP TRANSFORMERS step the potential difference up (i.e. increase it). They have more turns on the secondary coil than the primary coil.

STEP-DOWN TRANSFORMERS step the potential difference down (i.e. decrease it). They have more turns on the primary coil than the secondary.

There's more about transformers on p.91.

- Transformers are almost 100% efficient. So you can assume that the input power is equal to the output power. Using $P = I \times V$ (page 78), you can write this as:

$$V_p \times I_p = V_s \times I_s$$

p.d. across primary coil (V) Current through secondary coil (A)
 Current through primary coil (A) p.d. across secondary coil (V)

$V_p \times I_p$ is the power output at the primary coil.
 $V_s \times I_s$ is the power input at the secondary coil.

Transformers — NOT robots in disguise...

Make sure you know how transformers work, and then take a stab at using that equation with this question.

- Q1 A transformer has an input potential difference of 1.6 V. The output power is 320 W.
 Calculate the input current.

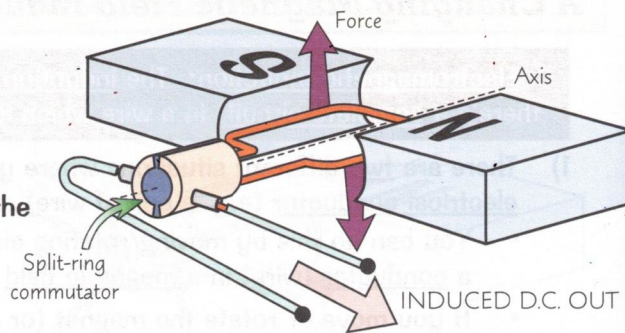
[2 marks]

Generators, Microphones and Loudspeakers

Generators make use of **electromagnetic induction** from the previous page to induce a current. Whether this current is **alternating** or **direct** depends on exactly how the generator's put together.

Dynamos Generate Direct Current

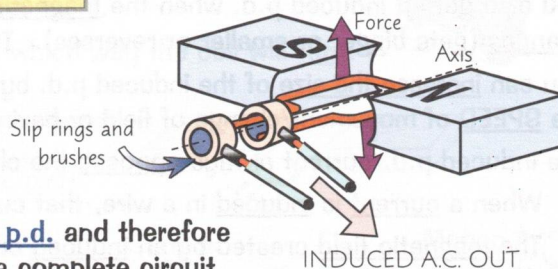
- 1) Generators **apply a force** to **rotate a coil** in a **magnetic field** (or a magnet in a coil) — their **construction** is a lot like a **motor**.
- 2) As the **coil** (or **magnet**) spins, a **current** is **induced** in the coil. This current **changes direction** every half turn.
- 3) **Dynamos** are d.c. generators. They have a **split-ring commutator** (like a d.c. motor, p.88).
- 4) This **swaps the connection** every half turn to keep the **current** flowing in the **same direction**.



The current induced in an alternator or dynamo will be greater if there are more turns of wire in the coil, the magnetic flux density is increased or if the speed of rotation is increased.

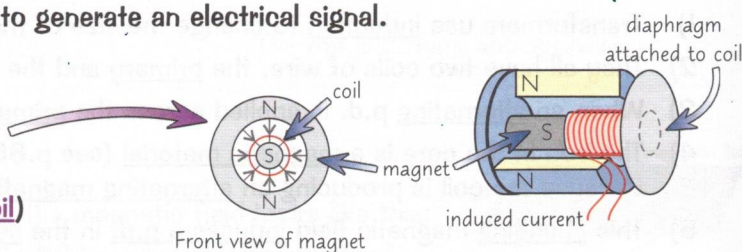
Alternators Generate Alternating Current

- 1) **Alternators** work in the same way as dynamos, apart from one important difference.
- 2) Instead of a **split-ring commutator**, a.c. generators have **slip rings** and **brushes** so the contacts **don't swap** every half turn.
- 3) This means an alternator produces an **alternating p.d.** and therefore an **alternating current (a.c.)** if the coil is part of a complete circuit.



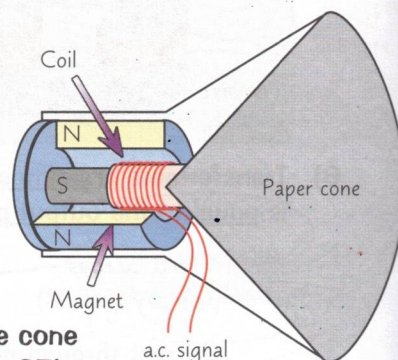
Microphones Generate Current From Sound Waves

- 1) Microphones use **electromagnetic induction** to generate an electrical signal.
- 2) **Sound waves** hit a flexible **diaphragm** that is attached to a coil of wire. The coil of wire **surrounds one pole** of a **permanent magnet** and is **surrounded by the other pole**.
- 3) This means as the **diaphragm** (and so the **coil**) moves, a **current is generated** in the coil.
- 4) The **movement** of the coil (and so the generated current) depends on the properties of the sound wave (**louder** sounds make the diaphragm move **further**).
- 5) This is how microphones can **convert** the **pressure** variations of a sound wave into variations in **current** in an electric circuit.



Loudspeakers are like Microphones in Reverse

- 1) In a **loudspeaker**, the diaphragm is replaced with a **paper cone**.
- 2) The coil is wrapped around one pole of a **permanent magnet**, so the a.c. signal causes a **force** on the coil (which **moves the cone**).
- 3) When the current is **reversed**, the force acts in the **opposite direction**.
- 4) These movements make the cone **vibrate**, which makes the air around the cone vibrate and creates the variations in **pressure** that cause a **sound wave** (p.35).



If a loudspeaker falls in the forest does it still make a sound...

Generators, microphones and loudspeakers all use electromagnetism — make sure you know how for the exam.

Q1 Explain how a loudspeaker converts electrical signals into sound waves.

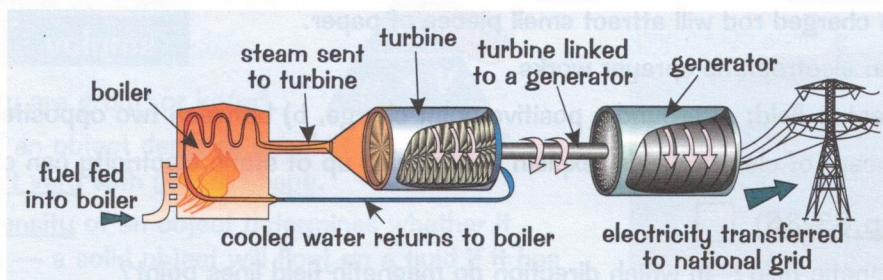
[4 marks]

Generating and Distributing Electricity

Now it's time for the big leagues — how electricity is **generated** and **distributed** on a **national** scale.

A Power Station uses a Turbine to Turn a Huge Alternator

- Most of the electricity we use is generated from burning **fuels** (coal, oil, gas or biomass) in the **boilers** of big power stations.
- The burning fuel is used to heat **water** and convert it to **steam**, which turns a **turbine**.



- The turbine is connected to a powerful **magnet** (usually an **electromagnet**, see p.88) inside a **generator** — a huge cylinder wound with **coils** of copper wire.
- As the turbine spins, the magnet spins with it, inducing a **large p.d.** and **alternating current** in the coils.
- The coils are joined together **in parallel** (see p.75) to produce a **single output** from the generator.
- A similar set-up is used for most **other types** of electricity generation as well. In **hydroelectric**, **tidal** and **wind** power (see p.29) the turbine is turned **directly**, without needing to turn water into steam first.
- The only type of power generation that **doesn't** use a turbine and generator system is **solar** (p.29).

Transformers in the National Grid Produce a High p.d. and a Low Current

- Once the electricity has been generated, it goes into the **national grid** — a network of **wires** and **transformers** that connects UK **power stations** to **consumers** (anyone who uses electricity).
- The national grid has to transfer **loads of energy each second**, which means it transmits electricity at a **high power** (as **power = energy transferred ÷ time taken**, $P = E \div t$, p.78).
- Electrical power = current × potential difference** ($P = IV$, p.78), so to transmit the huge amounts of power needed, you either need a **high potential difference** or a **high current**.
- But a **high current** makes wires **heat up**, so loads of energy is **wasted to thermal stores**. The **power lost** due to **resistive heating** is found using **electrical power = current² × resistance** ($P = I^2R$, p.78).
- So to **reduce these losses** and make the national grid **more efficient**, **high-voltage, low-resistance cables**, and **transformers** are used. You saw on page 89 that transformers are (almost) 100% efficient, so the **input power** is **equal** to the **output power**. For a **given power**, as you increase the **potential difference** across a coil, you **decrease** the **current** through it ($V_p \times I_p = V_s \times I_s$).
- Step-up transformers** at **power stations** boost the p.d. up **really high** (400 000 V) and keep the current **low**. **Step-down transformers** then bring it back down to **safe, usable levels** at the consumers' end.
- The **ratio** between the **potential differences** in the primary and secondary coils of a transformer is the **same** as the ratio between the number of **turns** on the coils.
- So as long as you know the **input p.d.** and the **number of turns** on each coil, you can **calculate** the **output p.d.** from a transformer using the **transformer equation**:

Input p.d. (V)

Output p.d. (V)

$$\frac{V_p}{V_s} = \frac{N_p}{N_s}$$

Number of turns on primary coil

Number of turns on secondary coil
- It works **either way up**, so $\frac{V_s}{V_p} = \frac{N_s}{N_p}$ works just as well.

I once had a dream about transforming into a hamster...

Make sure you can remember the stuff about transformers from page 89 too, then have a go at this question:

- Q1 A transformer has 16 turns on its primary coil, 4 turns on its secondary coil and an output potential difference of 20 V. Calculate the potential difference across the primary coil.

[2 marks]